ISM UNIVERSITY OF MANAGEMENT AND ECONOMICS

INNOVATION MANAGEMENT

Course code	MNG162
Compulsory in the programmes	Innovation and technology management
Level of studies	Undergraduate
Number of credits and	6 ECTS (48 contact hours + 6 consultation hours, 106 individual work hours)
Course coordinator (title and name)	Dr. Eigirdas Žemaitis
Prerequisites	
Language of instruction	English

THE AIM OF THE COURSE:

The course focuses on how to manage innovation in today's competitive era and how firms should manage innovation-related activities at the strategic, organizational and managerial levels in order to sustain competitive advantage. After describing the concept of innovation and understanding why innovation is important for the competitiveness of the firm, the course will focus on three main areas: innovation theories and its implications on practical execution, innovation sources, innovation strategy, tools and models to create new innovative ideas. Purpose of this course is to introduce and explore innovation management concept, how to manage product innovation and product development and build competitiveness through innovation. The course provides knowledge about theoretical frameworks for innovation, innovation models.

MAPPING OF COURSE LEVEL LEARNING OUTCOMES (OBJECTIVES) WITH DEGREE LEVEL LEARNING OBJECTIVES (See Annex), ASSESMENT AND TEACHING METHODS

Course level learning outcomes (objectives)	Degree level learning objectives (Number of LO)	Assessment methods	Teaching methods
CLO1. To be able to recognize and to describe different types of innovation and main theoretical frameworks	BLO1.1	Final exam, group and individual tasks	Lectures Case studies Reading and discussions
CLO2. To be able to recognize and apply the main models for innovation development	BLO1.1	Final exam, group and individual tasks	Individual study Reading and discussions
CLO3. To be able to implement methods and tools for innovation search, and apply methodological tools	BLO1.2. BLO4.2 BLO4.1 BLO4.3	Final exam, group and individual tasks	Individual research, analysis of situation, case study, application of experimental research tools
CLO4. To be able to recognize the main sources of innovation	BLO1.1	Final exam, group and individual tasks	Individual study Reading and



			discussions
CLO5. To be able to see the big innovation picture from a technological and corporate perspective and evaluate the context for innovation management	BLO1.2.	Final exam, group and individual tasks	Individual study Discussions
CLO6. To be able to apply management practices to effectively implement innovations in the company context	BLO1.2.	Final exam, group and individual tasks	Individual study Discussions

ACADEMIC HONESTY AND INTEGRITY

Interactive teaching methods, interim knowledge assessment and self-evaluation, case study, seminars, class discussions, individual and groupwork assignments will be employed to enhance the quality of studies

COURSE OUTLINE

Торіс	In- class hours	Readings
Introduction. Innovation definition, types of innovation, technology stages and cycles. Technology trends.	4	Book Chapter 1
Global context for innovation. Innovative thinking. Global technology and consumer behavior trends. Opportunity identification and selection	4	Book Chapter 1,2 Internet sources: Gartner Hype Cycle model (https://www.gartner.com/en/research/methodologies/gartner- hype-cycle) Strategic technological trends https://www.gartner.com/
Innovation theories and models. Innovation process. Research and development process	4	Book Chapter 1,2 Additional sources: Tidd, J. (2006). A review of innovation models. <i>Imperial</i> <i>College London</i> , <i>16</i> . Sawhney, M., Wolcott, R. C., & Arroniz, I. (2006). The 12 different ways for companies to innovate. <i>MIT Sloan</i> <i>management review</i> , <i>47</i> (3), 75
Innovation sources. Search for innovative ideas.	4	Book Chapter 4 Additional media: Professor Joe Tidd identifies different sources of innovation & tools to help to search for these: <u>https://www.youtube.com/watch?v=IFck3eOwPnQ</u> <u>Where good ideas come from</u> Steven Johnson
Creativity and innovation. Creativity tools	4	



Innovation processes. Design thinking concept		Book Chapter 5
for the new product development. Problem identification. Innovative research tools. Rapid prototyping	4	Additional sources: Brown, T. (2008). Design thinking. <i>Harvard business review</i> , <i>86</i> (6), 84. Liedtka, J. (2018). Why design thinking works. <i>Harvard Business Review</i> , <i>96</i> (5), 72-79. Kolko, J. (2015). Design thinking comes of age. <i>Harvard Business Review</i> Online sources: www.ideo.com www.designkit.org
Models of new product development	4	 Book Chapter 14 Additional sources: Cooper, R. G. (2006). Winning at new products: pathways to profitable innovation. In <i>Proceedings</i> <i>Project Management Research Conference, Montreal,</i> <i>Canada</i>. Cooper, R. G. (2019). The drivers of success in new- product development. <i>Industrial Marketing</i> <i>Management, 76</i>, 36-47. Cooper, R. G., & Edgett, S. J. (2010). Developing a product innovation and technology strategy for your business. <i>Research-Technology Management, 53</i>(3), 33-40.
Knowledge management for innovation. Managing different knowledge dimensions.	4	 Book Chapter 7 John Bessand. <u>Knowledge dimensions and space</u> Harvard case Moingeon, B., Dessain, V., Edmondson, A., & Jensen, A. D. (2011). <i>Global Knowledge</i> <i>Management at Danone</i>. Nonaka, I., & Konno, N. (1998). The concept of "Ba": Building a foundation for knowledge creation. <i>California management review</i>, <i>40</i>(3), 40-54.
Innovation networks and partnerships. Open innovation. Innovation ecosystem	4	Book Chapter 8 Dahlander, L., & O'Mahony, S. (2017). A study shows how to find new ideas inside and outside the company. Harvard Business Review Digital Articles, 2- 5.



Intellectual property management. Intellectual property protection tools and strategies.	4	Book Chapter 6 Internet sources: <u>https://www.wipo.int/</u> European Patent Office <u>EPO - Home</u>
Innovation financing. New business models.	4	Book Chapter 12
Review session for the final exam.	4	
	Total: 48 hours	
CONSULTATIONS	6	
FINAL EXAM	2	

FINAL GRADE COMPOSITION

Type of assignment	%
Group Components 30 %	
Group project	30
Individual Components 70 %	
Individual task. Essay/ analytical paper/ book review	20
Final exam	50
Total:	100

DESCRIPTION AND GRADING CRITERIA OF EACH ASSIGNMENT

- 1. <u>Group project presentation</u> will count for 30% of the final grade Task and topic for the team will be announced during the lectures. Group project will be evaluated together with peers (50% professor, 50% peers of total evaluation)
- Individual task will count for 20% of the final grade. It may include exercises, homework, selected topic analysis, individual problem solving tasks, written report. Details and tasks will be announced during the lectures.
- 3. <u>The final exam</u> will count for 50% of the final grade. It may consist of multiple-choice and/or essay questions that will be based on the material presented in classes during last seven weeks of course material <u>Re-take of the final exam</u>. Students who receive a failing final grade will have the right to re-take the exam It will count for 50% of the final grade and will cover content of the entire course. <u>The group assignments cannot be resubmitted at a later time.</u>

Bonus points. The instructor has the right to award active students with up to 1 extra points to the final grade. These "bonus points" will be only be awarded to students who will deliver peer evaluations forms for the individual task. More information will be provided during lectures

REQUIRED READINGS



Trott, P. (2017). Innovation management and new product development. Pearson education.

ADDITIONAL READINGS

Sawhney, M., Wolcott, R. C., & Arroniz, I. (2006). The 12 different ways for companies to innovate. *MIT Sloan management review*, 47(3), 75

Cooper, R. G. (2006). Winning at new products: pathways to profitable innovation. In *Proceedings Project Management Research Conference, Montreal, Canada*.

Cooper, R. G., & Kleinschmidt, E. J. (1996). Winning businesses in product development: The critical success factors. *Research-technology management*, *39*(4), 18-29.

Cooper, R. G. (2019). The drivers of success in new-product development. *Industrial Marketing Management*, *76*, 36-47.

Cooper, R. G., & Edgett, S. J. (2010). Developing a product innovation and technology strategy for your business. *Research-Technology Management*, *53*(3), 33-40.

Brown, T. (2008). Design thinking. Harvard business review, 86(6), 84.

Liedtka, J. (2018). Why design thinking works. Harvard Business Review, 96(5), 72-79.

Kolko, J. (2015). Design thinking comes of age. Harvard Business Review



ANNEX

DEGREE LEVEL LEARNING OBJECTIVES

Learning objectives for the Bachelor of Business Management

Programmes:

International Business and Communication, Business Management and Marketing, Finance, Industrial Technology Management, Entrepreneurship and Innovation

Learning Goals	Learning Objectives
Students will be critical	BLO1.1. Students will be able to understand core concepts and methods in the business
thinkers	disciplines
	BLO1.2. Students will be able to conduct a contextual analysis to identify a problem
	associated with their discipline, to generate managerial options and propose viable solutions
Students will be socially	BLO2.1. Students will be knowledgeable about ethics and social responsibility
responsible in their related	
discipline	
Students will be technology	BLO3.1. Students will demonstrate proficiency in common business software packages
agile	BLO3.2. Students will be able to make decisions using appropriate IT tools
Students will be effective	BLO4.1. Students will be able to communicate reasonably in different settings according to
communicators	target audience tasks and situations
	BLO4.2. Students will be able to convey their ideas effectively through an oral presentation
	BLO4.3. Students will be able to convey their ideas effectively in a written paper

Learning objectives for the Bachelor of Social Science

Programmes: Economics and Data Analytics, Economics and Politics

Learning Goals	Learning Objectives
Students will be critical	ELO1.1. Students will be able to understand core concepts and methods in the key economics
thinkers	disciplines
	ELO1.2. Students will be able to identify underlying assumptions and logical consistency of
	causal statements
Students will have skills to	ELO2.1.Students will have a keen sense of ethical criteria for practical problem-solving
employ economic thought	
for the common good	
Students will be technology	ELO3.1. Students will demonstrate proficiency in common business software packages
agile	ELO3.2. Students will be able to make decisions using appropriate IT tools
Students will be effective	ELO4.1.Students will be able to communicate reasonably in different settings according to
communicators	target audience tasks and situations
	ELO4.2.Students will be able to convey their ideas effectively through an oral presentation
	ELO4.3. Students will be able to convey their ideas effectively in a written paper